Mobile Robot Forward Kinematics

what is the position of the ICC in {W}?





- assuming smooth rolling motion at each point in time the differential drive is moving in a circular path centered on the ICC
 - thus, for a small interval of time δt the change in pose can be computed as a rotation about the ICC



- computing the rotation about the ICC
 - translate so that the ICC moves to the origin of {W}
 - rotate about the origin of {W}
 - 3. translate back to the original ICC



- computing the rotation about the ICC
 - I. translate so that the ICC moves to the origin of {W}
 - 2. rotate about the origin of {W}
 - 3. translate back to the original ICC

$$ICC = \begin{bmatrix} x - R\sin\theta \\ y + R\cos\theta \end{bmatrix} = \begin{bmatrix} ICC_x \\ ICC_y \end{bmatrix}$$

$$\begin{bmatrix} x \\ y \end{bmatrix} - \begin{bmatrix} ICC_x \\ ICC_y \end{bmatrix} = \begin{bmatrix} x - ICC_x \\ y - ICC_y \end{bmatrix}$$

- computing the rotation about the ICC
 - I. translate so that the ICC moves to the origin of {W}
 - 2. rotate about the origin of {W}
 - 3. translate back to the original ICC
- how much rotation over the time interval?
 - angular velocity * elapsed time = $\omega \delta t$

$$\begin{bmatrix} \cos(\omega \delta t) & -\sin(\omega \delta t) \\ \sin(\omega \delta t) & \cos(\omega \delta t) \end{bmatrix} \begin{bmatrix} x - ICC_x \\ y - ICC_y \end{bmatrix}$$

- computing the rotation about the ICC
 - I. translate so that the ICC moves to the origin of {W}
 - 2. rotate about the origin of {W}
 - 3. translate back to the original ICC

$$\begin{bmatrix} x(t+\delta t) \\ y(t+\delta t) \end{bmatrix} = \begin{bmatrix} \cos(\omega \delta t) & -\sin(\omega \delta t) \\ \sin(\omega \delta t) & \cos(\omega \delta t) \end{bmatrix} \begin{bmatrix} x-ICC_x \\ y-ICC_y \end{bmatrix} + \begin{bmatrix} ICC_x \\ ICC_y \end{bmatrix}$$

- what about the orientation $\theta(t + \delta t)$?
 - just add the rotation for the time interval
- new pose

$$\begin{bmatrix} x(t+\delta t) \\ y(t+\delta t) \end{bmatrix} = \begin{bmatrix} \cos(\omega \delta t) & -\sin(\omega \delta t) \\ \sin(\omega \delta t) & \cos(\omega \delta t) \end{bmatrix} \begin{bmatrix} x-ICC_x \\ y-ICC_y \end{bmatrix} + \begin{bmatrix} ICC_x \\ ICC_y \end{bmatrix}$$

$$\theta(t + \delta t) = \theta + \omega \delta t$$

which can be written as

$$\begin{bmatrix} x(t+\delta t) \\ y(t+\delta t) \\ \theta(t+\delta t) \end{bmatrix} = \begin{bmatrix} \cos(\omega\delta t) & -\sin(\omega\delta t) & 0 \\ \sin(\omega\delta t) & \cos(\omega\delta t) & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x-ICC_x \\ y-ICC_y \\ \theta \end{bmatrix} + \begin{bmatrix} ICC_x \\ ICC_y \\ \omega\delta t \end{bmatrix}$$

- the previous equation is valid if $v_L \neq v_R$
 - i.e., if the differential drive is not travelling in a straight line
- if $v_L = v_R = v$ then

$$\begin{bmatrix} x(t+\delta t) \\ y(t+\delta t) \\ \theta(t+\delta t) \end{bmatrix} = \begin{bmatrix} x+v\delta t\cos\theta \\ y+v\delta t\sin\theta \\ \theta \end{bmatrix}$$



- given the forward kinematics of the differential drive it is easy to write a simulation of the motion
 - we need a way to draw random numbers from a normal distribution
 - ▶ in Matlab
 - randn(n) returns an n-by-n matrix containing pseudorandom values drawn from the standard normal distribution
 - see mvnrnd for random values from a multivariate normal distribution

POSE = [];	୫	final pose of robot after each trial
sigma = 0.01;	Ŷ	noise standard deviation
L = 0.2;	Ŷ	distance between wheels
dt = 0.1;	୫	time step
TRIALS = $1000;$	୫	number of trials

for trial = 1:TRIALS



end

- vr = 1;% initial right-wheel velocity
 - % initial left-wheel velocity
- pose = [0; 0; 0]; % initial pose of robot

for t = 0:dt:10

-move the robot one time step see next slide

end

vl = 1;

POSE = [POSE pose]; % record final pose after trial t

else

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omega = (vr - vl) / L;
R = (L / 2) * (vr + vl) / (vr - vl);
ICC = pose + [-R * sin(theta);
R * cos(theta);
0];
pose = rz(omega * dt) * (pose - ICC) + ICC +
[0; 0; omega * dt];
end
vr = 1 + sigma * randn(1);
vl = 1 + sigma * randn(1);
```